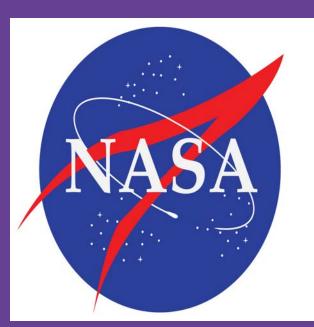


A Haptic Interface with Adjustable Feedback for Unmanned Aerial Vehicles (UAVs) -Model, Control, and Test

Department of Mechanical Engineering, Clemson University Sheng Fu, Ph.D. student Advisor: John Wagner, Professor



Introduction

• UAV (Unmanned Aerial

Vehicle) applications

-Agricultural chemical

-Merchandise delivery

-Land management

spraying

-Environmental monitoring

Visual

Feedback

Feedback

Haptic feedback

- -Interprets the operator commands
- -Regulates the vehicle's dynamics
- -Feed states back for enhanced UAV performance

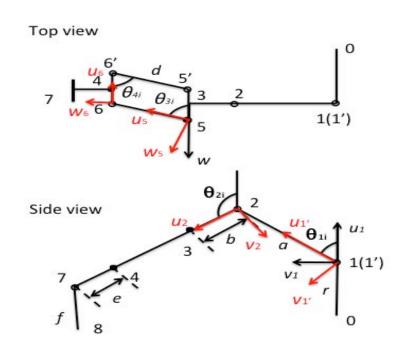
To increase awareness for operators, a three degree-of-freedom haptic interface is introduced to provide helpful

Haptic Device Model

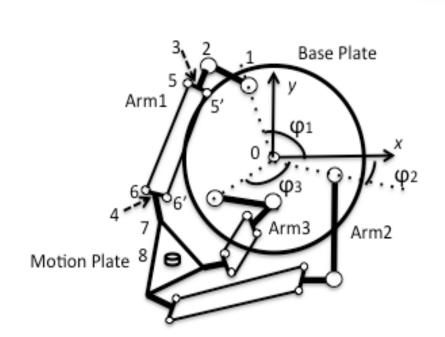
assistance for UAV motion control.

Mathematical model of haptic device can provide relationship between end point position and motor angle motion.

A kinematic model is established to derive the Jacobian matrix and the inverse kinematics of the manipulator to solve positioning and velocities problems.



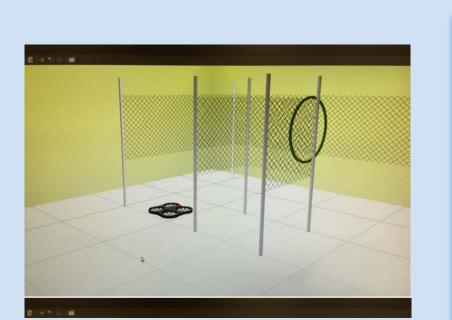
Depiction of the joint angles and link lengths for leg i, using a side view (left image) and a top view (right image).



Space-based Space-based Navigation

Kinematic representation of the Falcon haptic device with three arms along with the base and motion plates.

How It Works



Flight simulation environment

ROBOT

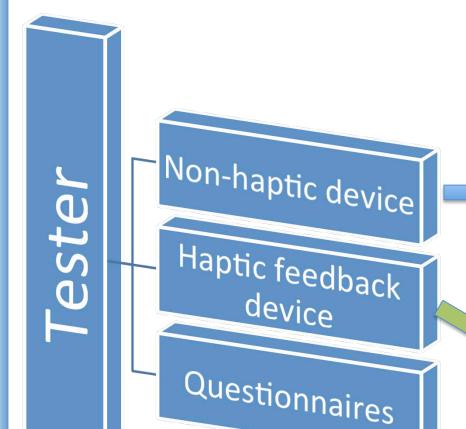
OPERATING

System

(ROS)

Boundary

Test environment



C₁: Keyboard + no feedback C₂: Joystick + no feedback

C₃: Falcon + no feedback C4: Falcon + stiffness feedback

C₅: Falcon + stiffness and

damping feedback C₆: Falcon + damping feedback

Flight paths are recorded and questionnaires are subjectively evaluated in C1 to C6 condition. **Error deviation and test** completion time are considered as two human performance measures.

Adjustable Feedback

stop

torque

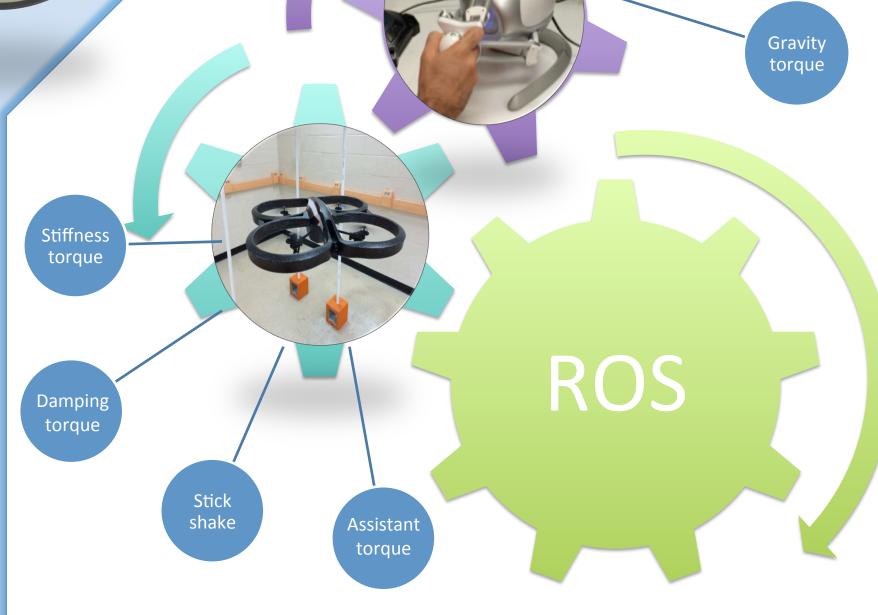
Static torque



Input Force

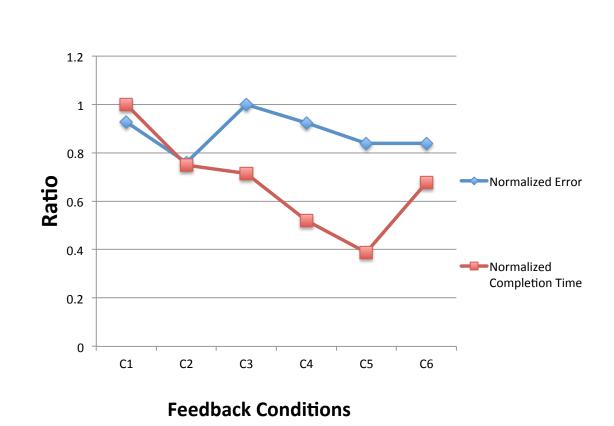
Adjustable /

Novint Falcon haptic device for three-DOF with multiple links interfaced to servo-motors for force feedback.

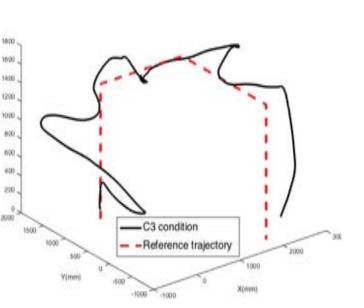


Results

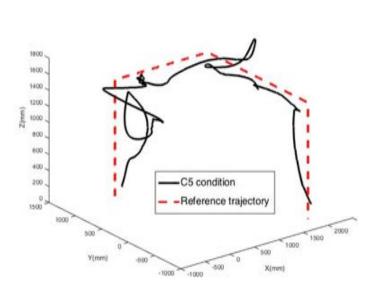
The normalized position error and completion time plots are presented. The optimum feedback condition has the lowest ratio.



Falcon with stiffness and damping feedback, C5, offers the best tradeoff in terms of error and completion time performance. The joystick C2 is optimized to decrease the position error but sacrificed with completion time.



UAV flight path operation versus reference trajectory – stiffness and damping feedback, C5



UAV flight path operation versus reference trajectory no feedback, C3

Thanks to Hamed Saeidi, Evan Sand, Bahzad Sadrfaidpour, Julio Rodriguez, Tianwei Wang For more information, please contact Sheng Fu at shengf@clemson.edu